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| Unit of study: Structures Junk Modelling EYFS | | | |
| Learning Objective | DT content | Learning Outcome | Key Knowledge/Skills |
| Can I explore and investigate the tools and materials in the junk modelling area?   * Can I develop scissor skills? * Can I investigate cutting different materials?   Can I learn how to plan and select the correct resources? needed to make a model?  Can I verbally plan and create a junk model?  Can I share a finished model and talk about the processes in its creation?  Can I explore different ways to temporarily join materials together? | **Structures- Junk Modelling**  Can I make verbal plans and material choices?  Can I develop a junk model?  Can I improve fine motor/scissor skills with a variety of materials?  Can I join materials in a variety of ways (temporary and permanent)?  Can I join different materials together?  Can I describe a junk model, and how I intend to put it together?  Can I give a verbal evaluation of my own and others’ junk models with adult support?  Can I check to see if my model matches my plan?  Can I consider what I would do differently if I were to do it again?  Can I describe my favourite and least favourite part of my model?  Can I understand that there are a range to different materials that can be used to make a model and that they are all slightly different?  Can I make simple suggestions to fix my junk model? | **Can I…..**  **Physical development**   * Develop small motor skills so that they can use a range of tools competently, safely and confidently. * ELG: Fine Motor Skills: Use a range of small tools, including scissors, paint brushes and cutlery   **Expressive arts and design**   * Explore, use and refine a variety of artistic effects to express ideas and feelings. * Create collaboratively, sharing ideas, resources and skills. * Explore, use and refine a variety of artistic effects to express ideas and feelings. * Return to and build on their previous learning, refining ideas and developing their ability to represent them.   ELG: Creating with Materials: Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.  **Characteristics of effective learning**   * Playing and exploring. * Active learning.    Outcomes taken from [Development Matters, 2021](https://assets.publishing.service.gov.uk/government/uploads/system/uploads/attachment_data/file/1007446/6.7534_DfE_Development_Matters_Report_and_illustrations_web__2_.pdf).  ELGs taken from the [Statutory framework for the EYFS, 2021](https://assets.publishing.service.gov.uk/government/uploads/system/uploads/attachment_data/file/974907/EYFS_framework_-_March_2021.pdf). | * making verbal plans and material choices * developing a junk model * improving fine motor/scissor skills with a variety of materials * Joining different materials in a variety of ways * describing a junk model, and how I intend to put it together * evaluating the junk models * check to see if my model matches the plan * describing likes and dislikes of models * exploring different materials for different purposes * adapting to fix parts of models |